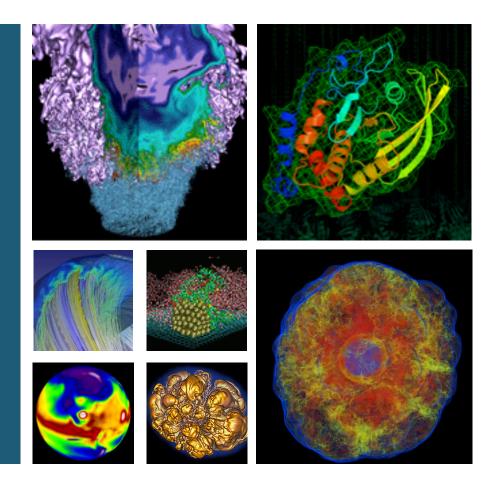
# **Getting Started at NERSC**





**Daniel Udwary**NERSC Data Science Engagement Group
December 16, 2015





# **Purpose**



### This presentation will help you get familiar with NERSC and its facilities

- Practical information
- Introduction to terms and acronyms

### This is not a programming tutorial

- But you will learn how to get help and what kind of help is available
- We can give presentations on programming languages and parallel libraries – just ask

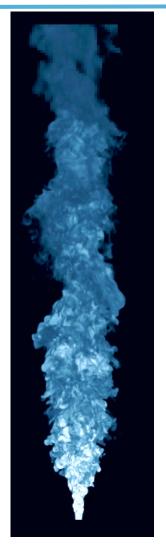




### **Outline**



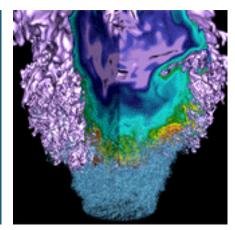
- Computing Resources
- How to Get Help
- Storage Resources
- Connecting to NERSC systems
- Modules
- Running and Monitoring Jobs



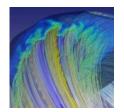


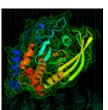


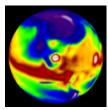
# **Computing Resources**

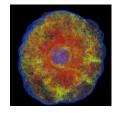


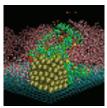
















# **Current NERSC Systems**



### **Large-Scale Computing Systems**

### Edison (NERSC-7): Cray Cascade

- Over 200 Tflop/s on applications, 2 Pflop/s peak Cori (NERSC-8):
- Currently operational, in testing

### **NERSC-9** in planning



#### **Midrange**

>140 Tflops total



#### PDSF (HEP/NP)

~1K core cluster

### GenePool (JGI)

- ~5K core clusters
- 7.1 PB GPFS File System

# NERSC Global Filesystem (NGF)

Uses IBM's GPFS

- 8.5 PB capacity
- 15GB/s of bandwidth

### **HPSS Archival Storage**

- 240 PB capacity
- 5 Tape libraries
- 200 TB disk cache





**Babbage** Xeon Phi





# Structure of the Genepool system

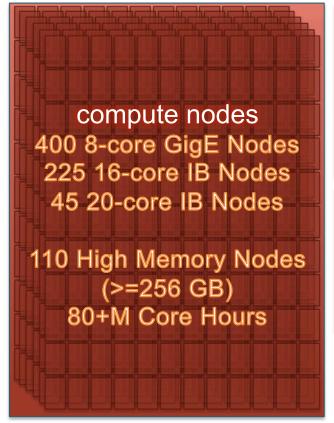


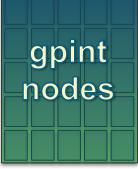


Command Line
Scheduler
Service

**ssh** genepool.nersc.gov

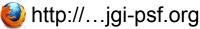
login nodes





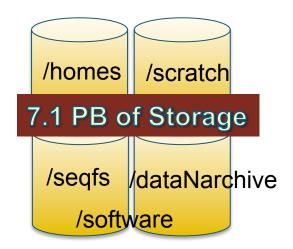


















# **NERSC** is moving to a new building



All systems must move from Oakland to Berkeley

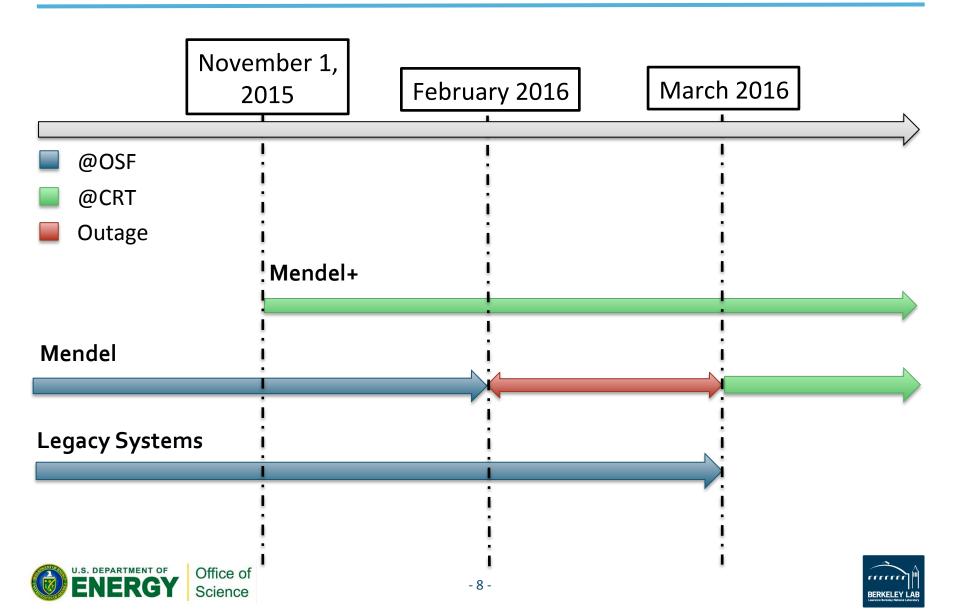




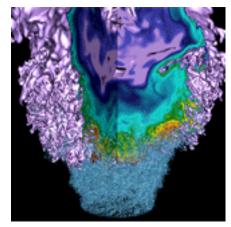


# NERSC JOHN GENOME INSTITUTE

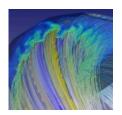
## **Move Schedule Impact - Compute**

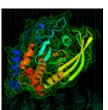


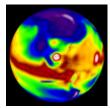
# **How to Get Help**

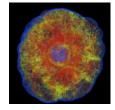


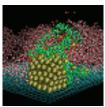
















### **NERSC Services**



- NERSC's emphasis is on enabling scientific discovery
- User-oriented systems and services
  - We think this is what sets NERSC apart from other centers
- Help Desk / Consulting
  - Immediate direct access to consulting staff that includes many Ph.Ds
- User group (NUG) has tremendous influence
  - Monthly teleconferences & yearly meetings
- Requirement-gathering workshops with top scientists
  - One each for the six DOE Program Offices in the Office of Science
  - http://www.nersc.gov/science/requirements-workshops/
- Ask, and we'll do whatever we can to fulfill your request





### **Your JGI Consultants**





Kjiersten Fagnan, PhD Applied Math



Dan Udwary, PhD Bioorganic chemistry, Bioinformatics



Additional consultant, to be hired soon

Office hours are W & Th, 10-12. Stop by 400-413 if you have questions! consult@nersc.gov





# Where to get started on getting help



- NERSC Genepool webpage
  - https://www.nersc.gov/users/computational-systems/genepool/
- Online Helpdesk help.nersc.gov
  - Create and monitor trouble tickets
- NERSC Information management (NIM) webpage
  - https://nim.nersc.gov/ change NERSC password
- my.nersc.gov
  - More information on your account and usage
- Consulting line 1-800-66-NERSC (menu option 3)
  - Talk to a real live consultant 8-5, M-F





# **Connecting to Genepool**



- ssh genepool.nersc.gov
  - Will take you to the least-utilized login node
  - ssh in MacOS, Linux. Putty commonly used in Windows
- ssh gpint[xxx].nersc.gov
  - If your group owns its own interactive node
- Use NX for graphical (X-Windows) applications
  - https://www.nersc.gov/users/connecting-to-nersc/using-nx/





# **Passwords and Login Failures**



### **Passwords**

- Change it at https://nim.nersc.gov
- Answer security
   questions in NIM, then
   you can reset it yourself

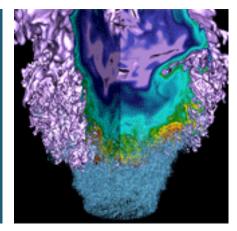
### **Login Failures**

- 5 or more consecutive login failures on a machine will disable your ability to log in
- Send e-mail to <u>consult@nersc.gov</u> to reset your failure count



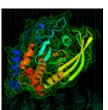


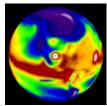
# **Data Resources**

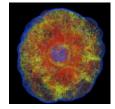


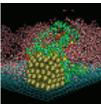
















# **Data Storage Types**



### "Spinning Disk"

- Interactive access
- I/O from compute jobs
- "Home", "Project", "Scratch", "Projectb", "Global Scratch"
- Mendel and Mendel+ nodes have some local scratch space

### Archival Storage

- Permanent, long-term storage
- Tapes, fronted by disk cache
- "HPSS" (High Performance Storage System)





# **Home Directory**



- When you log in you are in your "Home" directory.
- Permanent storage
  - Weeklong daily snapshots taken: \$HOME/.snapshots
- The full UNIX pathname is stored in the environment variable \$HOME

```
genepool04% echo $HOME
/global/homes/d/dudwary
```

- \$HOME is a global file system
  - You see all the same directories and files when you log in to any NERSC computer.
- Your quota in \$HOME is 40 GB and 1M inodes (files and directories).
- Use "myquota" command to check your usage and quota





### **Scratch Directories**



- "Scratch" file systems are large, high-performance file systems, intended to be temporary.
  - Standard projectb scratch size: 20TB and 4M inodes
- Significant I/O from your compute jobs should be directed to \$SCRATCH
- Each Genepool user has a personal directory referenced by \$SCRATCH and \$BSCRATCH
  - on Genepool this points to /global/projectb/scratch/<username>
  - \$SCRATCH is local on Edison and CORI (ie does not point to projectb).
- Data in \$SCRATCH is purged (12 weeks from last access)
- Always save data you want to keep to HPSS (see below)
- Data in \$SCRATCH is not backed up and could be lost if a file system fails.





# **Project Directories**



- All NERSC systems mount the NERSC global "Project" file systems.
- Projectb is specific to the JGI, but is also accessible on Edison and Cori.
- "Project directories" are created upon request for projects (groups of researchers) to store and share data.
- Data in /projectb/projectdirs is not purged. This may change in the future, but for long term storage, you should use the archive.





# **IO Tips**



- Use \$SCRATCH for good IO performance
- Write large chunks of data (MBs or more) at a time
- Use a parallel IO library (e.g. HDF5)
- Read/write to as few files as practical from your code (try to avoid 1 file per MPI task)
- Use \$HOME to compile unless you have too many source files or intermediate (\*.o) files
- Do not put more than a few 1,000s of files in a single directory
- Save any and everything important to HPSS





# **Archival Storage (HPSS)**



- For permanent, archival storage
- Permanent storage is magnetic tape, disk cache is transient
  - 100PB data in >400M files written to 32k cartridges
  - Cartridges are loaded/unloaded into tape drives by sophisticated library robotics
- Front-ending the tape subsystem is 150TB fast-access disk



- Hostname: archive.nersc.gov
- Over 100 Petabyes of data stored
- Data increasing by 1.7X per year
- 150 TB disk cache
- 8 STK robots
- 44,000 tape slots
- Average data xfer rate: 100 MB/sec





### **Authentication**



- NERSC storage uses a token-based authentication method
  - User places encrypted authentication token in ~/.netrc file at the top level of the home directory on the compute platform
- Authentication tokens can be generated in 2 ways:
  - Automatic NERSC auth service:
    - Log into any NERSC compute platform; Type "hsi"; Enter NERSC password
    - Manual <a href="https://nim.nersc.gov/">https://nim.nersc.gov/</a> website
      - Under "Actions" dropdown, select "Generate HPSS Token"; Copy/paste content into ~/.netrc; chmod 600 ~/.netrc
- Tokens are username and IP specific—must use NIM to generate a different token for use offsite





### **HPSS Clients**

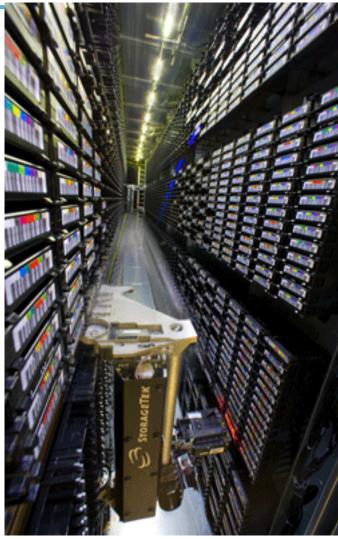


### • Parallel, threaded, high performance:

- HSI
  - Unix shell-like interface
- HTAR
  - Like Unix tar, for aggregation of small files
- PFTP
  - Parallel FTP

### Non-parallel:

- FTP
  - Ubiquitous, many free scripting utilities
- GridFTP interface (garchive)
  - Connect to other grid-enabled storage systems







# **Archive Technologies, Continued...**



### HPSS clients can emulate file system qualities



- FTP-like interfaces can be deceiving: the archive is backed by tape, robotics, and a single SQL database instance for metadata
- Operations that would be slow on a file system, e.g. lots of random IO, can be impractical on the archive
- It's important to know how to store and retrieve data efficiently.
   (See http://www.nersc.gov/users/training/nersc-training-events/data-transfer-and-archiving/)

## HPSS does not stop you from making mistakes

- It is possible to store data in such a way as to make it difficult to retrieve
- The archive has no batch system. Inefficient use affects others.







### **Avoid Common Mistakes**



- Don't store many small files
  - Make a tar archive first, or use htar
- Don't use to recursively store or retrieve large directory trees
- Don't stream data via UNIX pipes
  - HPSS can't optimize transfers of unknown size
- Don't pre-stage data to disk cache
  - May evict efficiently stored existing cache data
- Avoid directories with many files
  - Stresses HPSS database
- Long-running transfers
  - Can be error-prone
  - Keep to under 24 hours
- Use as few concurrent sessions as required
  - Limit of 15 in place





# **Data Transfer and Archiving**



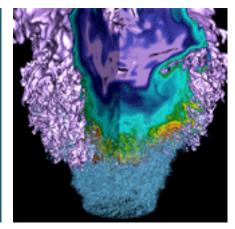
More detailed information:

http://www.nersc.gov/users/training/events/data-transfer-and-archiving/

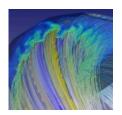


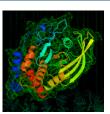


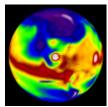
# **Modules**

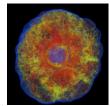


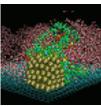
















### **Using Software and the UNIX Environment**



- Providing large-scale installations of software for many different users on an HPC system presents a number of challenges:
  - Different users need different software, use different shells
  - Some users need different specific versions, including older versions
  - All users need to access the software quickly and easily from "everywhere" [network-mounted, non-standard paths]
  - Providing a user interface for accessing that software can be challenging
    - Example: How would you use software installed in /usr/common/jgi/aligners/blast+/2.2.28
    - Answer:
      - Add /usr/common/jgi/aligners/blast+/2.2.28/bin to PATH;
      - csh: setenv PATH /usr/common/jgi/aligners/blast+/2.2.28/bin:\$PATH
      - bash: export PATH=/usr/common/jgi/aligners/blast+/2.2.28/bin:\$PATH

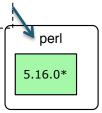




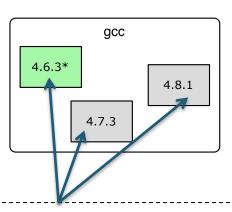
### What are Modules?



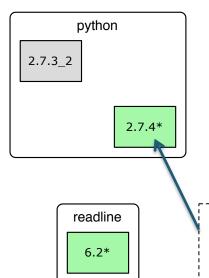
Modules have a name



A "module" is something that can be loaded or unloaded dynamically into the environment.



Modules have a version can have *many versions* 



Modules can have a *default* version

To refer to the *default version* of a module, use: <name> e.g. module load gcc

To refer to a *specific version* of a module, use: <name>/<version> e.g. module load gcc/4.8.1





# **Basic Modules Functionality**



### Modules manipulate the environment

- Loading can:
  - Set an environment variable (possibly by replacing)
  - Append (or prepend) to a compound environment variable
  - Unset an environment variable
  - \*can\* execute a command (not recommended if the command changes the state of the system)
- 'module unload' reverses the effects of the 'module load'
- Which effects of a module might be irreversible?
  - Answer:
    - setenv won't restore the environment to its original state
    - multiple modules calling 'setenv' or 'unsetenv' on the same variable might lead to an inconsistent state (those modules should conflict)
    - Executing system calls which change system state (e.g. xhost) are not trivially reversible by unloading the module





# Modules: conflicting and swapping



### Some modules are incompatible

- E.g. both wublast and blast+ provide different blastn, blastx, etc. executables
- To prevent these modules from being simultaneously loaded, they conflict dmj@genepool02:~\$ module load wublast dmj@genepool02:~\$ module load blast+ blast+/2.2.26(25):ERROR:150: Module 'blast+/2.2.26' conflicts with the currently loaded module(s) 'wublast/20060510'

### Most of the time, only a single version of a module should be loaded at a time:

- e.g., doesn't make sense to load more than one version of gcc
- Try:

```
module purge ## cleans everything out module load gcc
Module load gcc/4.8.1
```

Error? to change from gcc/4.6.3 (the default) to gcc/4.8.1 (the latest), swap!
 module swap gcc gcc/4.8.1
 or- module swap gcc/4.8.1





### **Common Environment Variables in Modules**



- Modules for software packages commonly set:
  - PATH
  - LD\_LIBRARY\_PATH
  - PYTHONPATH
  - PERL5DIR

Be VERY careful about manipulating these environment variables!!!

- Every usg/jgi module for software also sets an environment variable pointing to the base of the distribution:
  - E.g. BOOST\_ROOT, PERL\_DIR, PYTHON\_DIR, GIT\_PATH
- Exercise:
  - Load the python module first
  - Use 'module info' to investigate the effects of:
    - graphviz
    - RSeQC
    - Smrtanalysis
  - Are there commonalities? Differences?

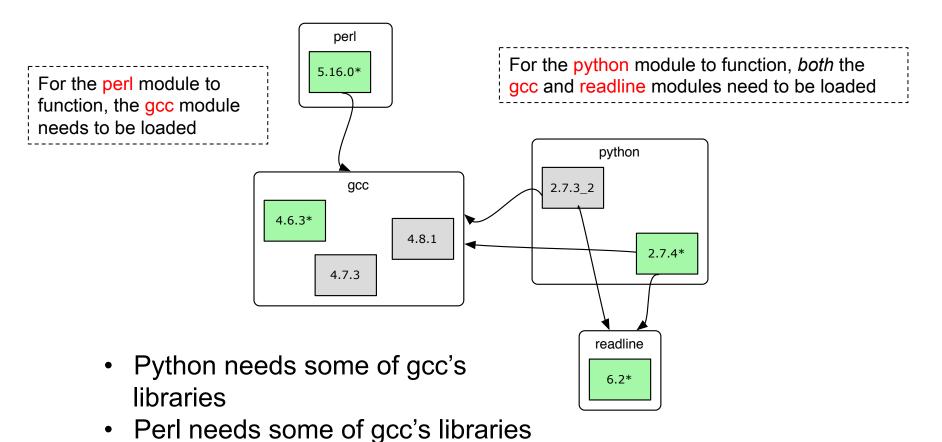




# Modules may have dependencies

Python also needs readline's







**libraries** 



### Module commands reference



- module list
  - show all loaded modules
- module avail <module name>
  - list modules with <module name> that can be loaded
- module load <module name>
- module unload
- module swap <current module> <new module>
  - unload a loaded module and load the new one
- module purge
  - unload all modules (it's a good idea to start a batch script this way!)
- module use <a directory>
  - Use a different \$MODULEPATH

For Genepool-wide installation of new modules, or software upgrades, contact your consultants!





# **Using Modules in Batch Scripts**

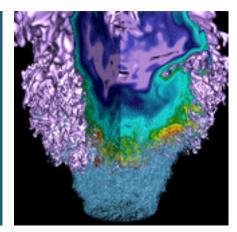


```
Ensures login environment
                                              is initialized
#!/bin/bash —1
                                                  UGE options
#$ -1 ram.c=10G
#$ -1 h rt=8:00:00
                                                 Kill script if any commands
                                                 give non-zero exit status
set —e
                                                    Clear all the modules, load
module purge
                                                    any needed variant-
module load PrgEnv-gnu/4.6
                                                    provider modules
module load python/2.7.4
module use /path/to/my/groups/modulefiles
module load MyPipeline/1.0
                                                    Add your modulefiles to
                                                    MODULEPATH (module use)
                                                    Load your pipeline module
#.... Run your programs here ....
```

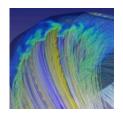




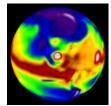
# **Running and Monitoring Jobs**

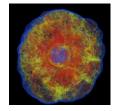


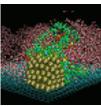
















# Types of Jobs on genepool



### Batch – Scheduled

(compute nodes, fpga)

- 8,320 cores for 72,953,280 compute hours per year in genepool
- use "qsub" to submit a job

### Interactive – Scheduled

(compute nodes subset)

- 80 cores presently, increasing size
- use "qlogin" to submit a job

### Interactive – Unscheduled

(login nodes, gpints)

- 4 login nodes, 27 gpint nodes
- ssh to the host, direct-use

### Services – Unscheduled

- Web services
- Database services
- Automated job submission / control

(login nodes, gpints, gpweb, gpdb, gpodb)





### **Basics of Batch Jobs**



- Genepool is a shared resource
- Each calculation usually only takes a small portion of genepool
  - Every job is strictly limited on the consumption of genepool resources
  - The job description specifies the resource limits
- Univa GridEngine is used to schedule each calculation on genepool
  - The scheduler matches job resource limit requests with physical resources





# **Basics of GridEngine**



### GridEngine schedules "slots"

Not memory, nor processors, nor nodes

### A slot is a portion of a node

- For most nodes on genepool, a slot is defined as a single processor plus (ram.c<sub>nodeTotal</sub>/n<sub>cores</sub>) memory
- Some nodes are exclusively scheduled all slots on the node are bonded together as one schedulable unit

### Jobs are placed in queues

- Queues manage the resources of disparate sets of nodes, and have distinct resource limits
  - normal.q has a 12 hour time limit
  - long.q has a 10 day time limit

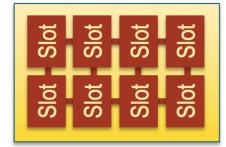
### Jobs are scheduled in order of a balance of:

- Resource availability
- Job prioritization

#### Node



#### **Exclusive Node**







### **Basics of Batch Job Submission**



### **Example Batch Script**

```
#!/bin/bash
module load blast+
input=$1
database=$2
blastn -query $input -db $database <more options>
```

### **Submitting the example**

genepool\$ qsub -cwd example.sh queries.fa myDB Your job 347283 ("example.sh") has been submitted.

- "qsub" submits the job for batch processing
- "-cwd" directs the job to work out of the present location in the filesystem
  - the current working directory
- Default resource limits will be applied, since none were specified
  - 1 slot
  - 5.25GB memory/slot
  - 12 hours





# Many examples on the NERSC webpage



https://www.nersc.gov/users/computational-systems/genepool/running-jobs/submitting-jobs/

#### qsub commands and options

UGE (Univa Grid Engine) is the batch system used for Genepool/Phoebe.

| Action  | How to do it                                      | Comment   |
|---|---|---|
| Submit a job  | qsub script                                       | In UGE you need to submit a script, not an executable.  |
| Specify<br>number of<br>processors for<br>a threaded job          | qsub -pe pe_slots 8                               | Request 8 cores on a single node for your job. Please specify as many processors as will be needed during your job.   |
| Specify<br>number of<br>nodes and<br>processors for<br>an MPI job | qsub -pe pe_8 16                                  | Request 2 nodes with 8 processors per node. pe_1, pe_2, pe_4, pe_8, pe_16, and pe_32 are available.   |
| Specify<br>memory<br>required per<br>processor                    | qsub -l ram.c=4G                                  | Specify how much memory is required <i>per processor</i> for your job. At present this is implemented by implicity setting h_vmem (a virtual memory limit), so you will need to account for all virtual memory needed by your application. Use of a program like memtime during your benchmarking ahead of production may be informative. |
| Specify a time limit for your job                                 | qsub -l h_rt=6:00:00                              | Specifies that your job will run for at most 6 hours. Default is 12 hours. If you request more than 12 hours, your job will enter the long queue, which has much fewer dedicated resources.   |
| Submit a job to the high priority queue                           | qsub -l high.c script                             | The high.c complex is for small fast turn around jobs   |
| Submit a job<br>that depends<br>on other jobs                     | qsub -hold_jid<br>[job_ID job_name] <i>script</i> | UGE just recognizes whether or not [job_ID]job_name] is finished before submitting your job. The newly submitted job will only start once all jobs in the hold_jid list are completed.  |
| Submit a job to different project                                 | qsub -P [project] script                          | By default your job runs as the project corresponding to your primary NERSC project repo. If qsub indicates you do not have access to the project you specify please file a ticket to get added to it.  |
| Get e-mail<br>from your job<br>upon                               | qsub -m e -M <email<br>address&gt;</email<br>     | No email by default. UGE can also email at the beginning of a job with "-m b", or upon errors with "-m a".  |



completion



# **Genepool Queues**



### Exclusive = all CPUs on a node

| Queue Name    | Purnose   | User Requestable   | Slot<br>Limit | Memory<br>Limit | Wall Clock          |
|---------------|---|--|---------------|-----------------|---------------------|
| normal.q      | Production workloads. Default queue                                       | 9001 Itoquotabio   | none          | 42G             | 12 hours            |
| long.q        | Production workflows that need more than 12 hours                         | No, queue assignment based on resource requests (ram.c, h_rt)              | 320           | 42G             | 240 hours           |
| normal_excl.q | Production workloads - exclusive node scheduling.                         | No, queue assignment based on resource requests (ram.c, h_rt, exclusive.c) | none          | >42G            | 12 hours            |
| long_excl.q   | Production workloads that require more than 12 hours.                     | No, queue assignment based on resource requests (ram.c, h_rt, exclusive.c) | none          | >42G            | 240 hours           |
|               |   |  |               |                 | 240 hours           |
| high.q        | High priority jobs and debugging jobs                                     | Yes, request either "-q high.q" or "-<br>I high.c" (deprecated)            | 8             | 120GB           | default 12<br>hours |
| interactive.q | For light-weight interactive jobs; default for qlogin                     | Only with qlogin (default) or special services                             | none          | 120GB           | 240 hours           |
| timelogic.q   | Access to Timelogic accelerated blast nodes                               | Yes, request either "-q timelogic.q" or "-l timelogic.c" (deprecated)      | none          | 800MB           | none                |
| xfer.q        | Data Transfer Queue on genepool; Use this to transfer data to /global/dna | Yes, request "-l xfer.c".  | 2             | 3.25GB          | 72 hours            |





### Pointers to avoid common mistakes



- Be aware of how many threads your software will use, and be sure you've requested the right number (typically with "qsub -pe pe\_slots 8")
  - hmmer is commonly problematic by default will try to take all CPUs on a machine, unless otherwise specified
- If at all possible, use 12 hours or less
  - The long queue has few nodes, and usage is constrained
- Use –cwd or –wd <directory> with qsub
  - Writing output to your home directory can slow everyone down. Write to scratch!





# qstat



| dmj@phoebe:~\$ qstat<br>job-ID prior name | user | stat | e submit/start at   | queue                       | jclass | slots ja-task-ID |
|---|------|------|---------------------|-----------------------------|--------|------------------|
| 336024 0.44577 testJob_1                  | dmj  | r    | 02/11/2013 19:30:03 | normal.q@sgi07a26.nersc.gov |        | 1                |
| 336025 0.39718 testJob_2                  | dmj  | r    | 02/11/2013 19:30:03 | normal.q@sgi07b08.nersc.gov |        | 1                |
| 336026 0.37289 testJob_3                  | dmj  | r    | 02/11/2013 19:30:03 | normal.q@sgi07b13.nersc.gov |        | 1                |
| 336027 0.00000 env                        | dmj  | qw   | 02/11/2013 19:30:08 |                             |        | 1                |
| dmj@phoebe:~\$                            |      |      |                     |                             |        |                  |

- By default, qstat only shows your jobs
- To see others, qstat -u <username> or qstat -u \\*
- State:

- r: "running"

– qw: "queue-wait"

– R<state>: "rescheduled <basic state>"

– E<state>: "error <basic state>"

– h<state>: "hold <basic state>"





# **Investigating Completed Jobs**



- GridEngine saves accounting information for all completed and errored-out jobs
- These records reflect what your project has been billed for fair-share calculations
- Also show the total resource utilization figures
  - Can be useful (but not perfect) when trying to understand why a job crashed





# **Investigating Completed Jobs**



- Check your jobs for the past 90 days:
  - qqacct -D 90 -q 'user=="dmj"
- Just the jobs UGE thinks failed over past 3 days (default)
  - qqacct -q 'user=="dmj" && failed != 0'
- Just the jobs UGE thinks failed with time/memory info
  - qqacct -q 'user=="dmj" && failed !=0' -c 'job\_number,failed,memory(ppn\*h\_vmem),memory(maxvmem), h\_rt,wall'
- Always put query in single quotes the shell is likely to try to parse many of the characters in the query
- "-c" overrides default output columns









